

Fig. 1A (Prior Art)

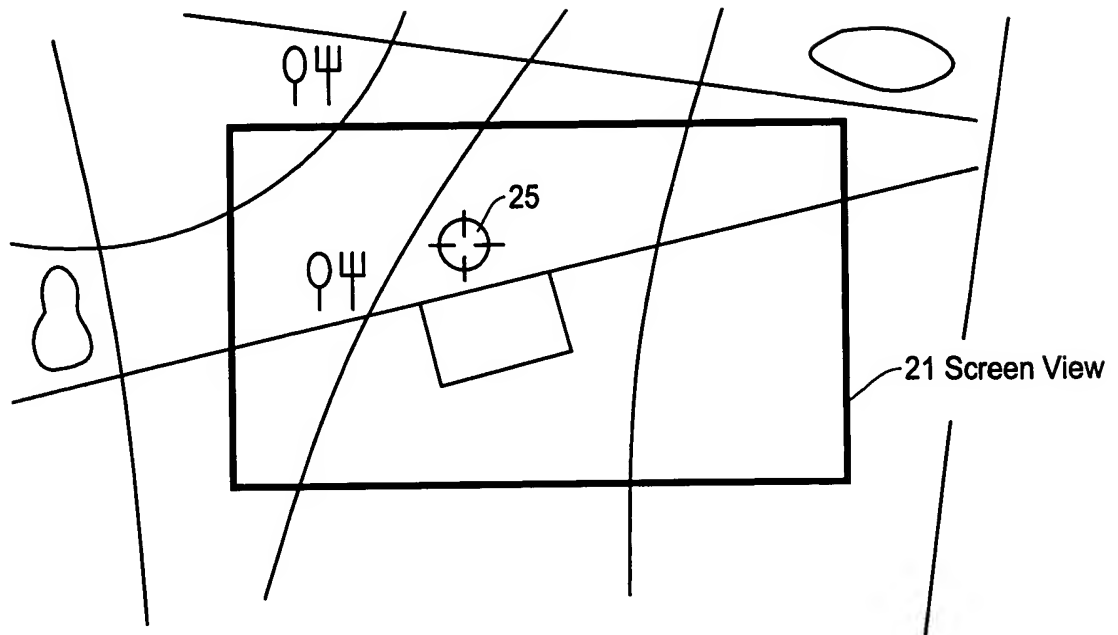


Fig. 1B  
(Prior Art)

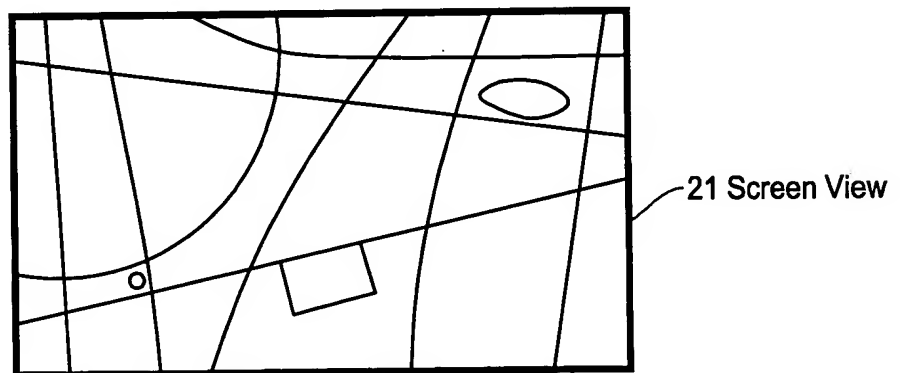
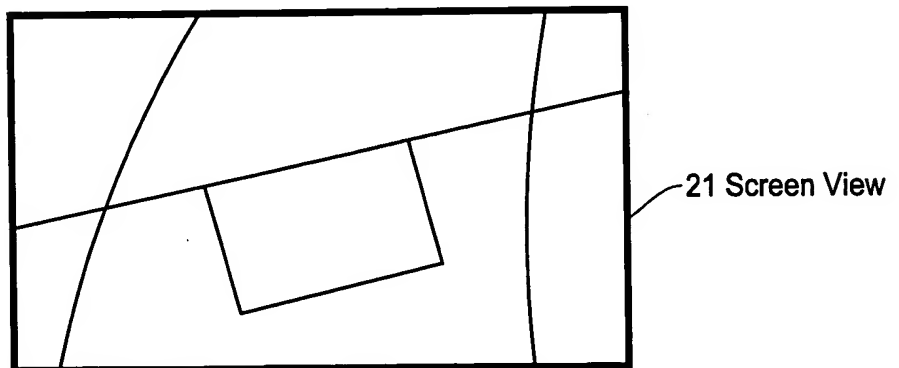


Fig. 1C  
(Prior Art)



**Fig. 2 (Prior Art)**

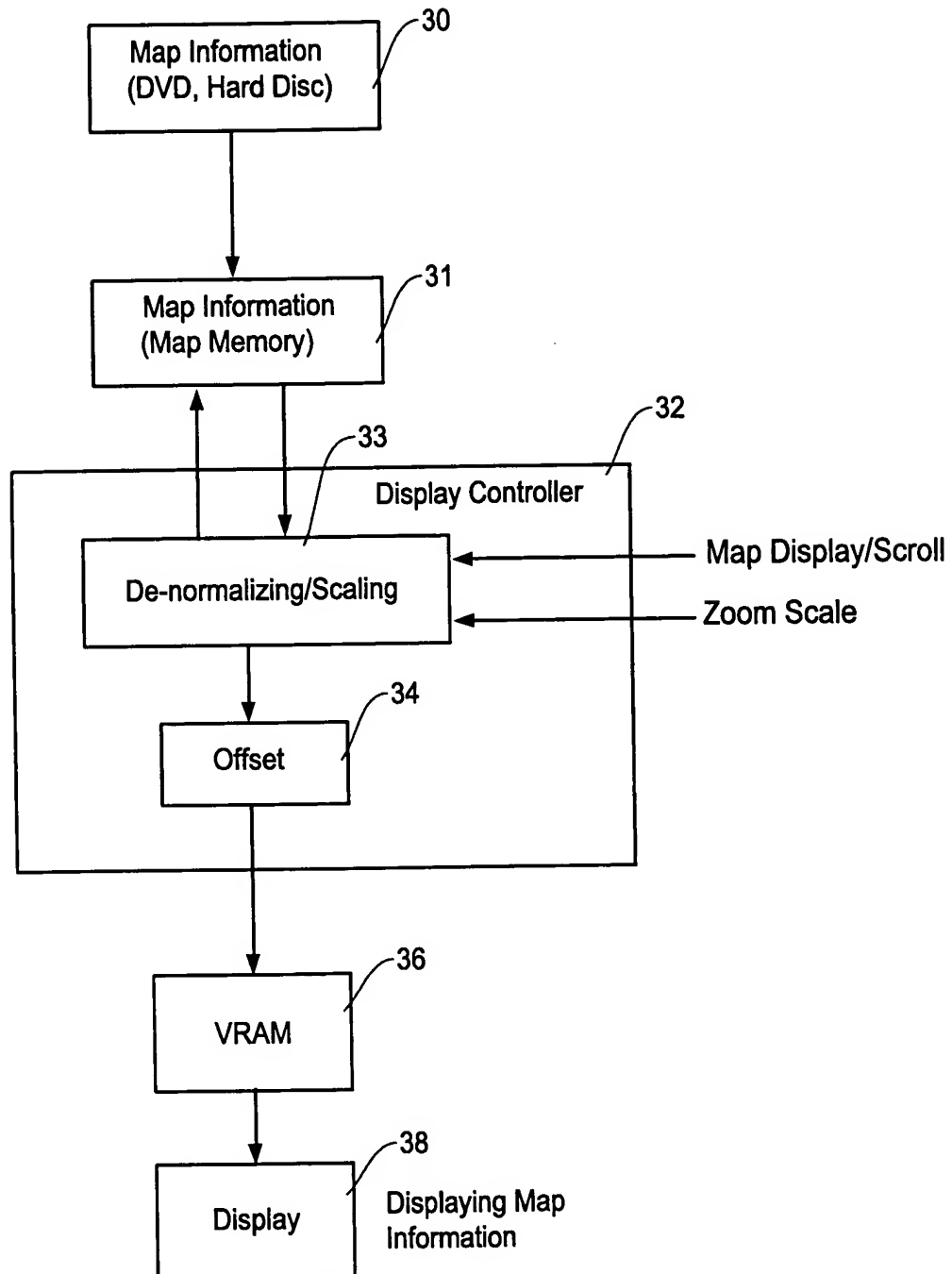


Fig. 3

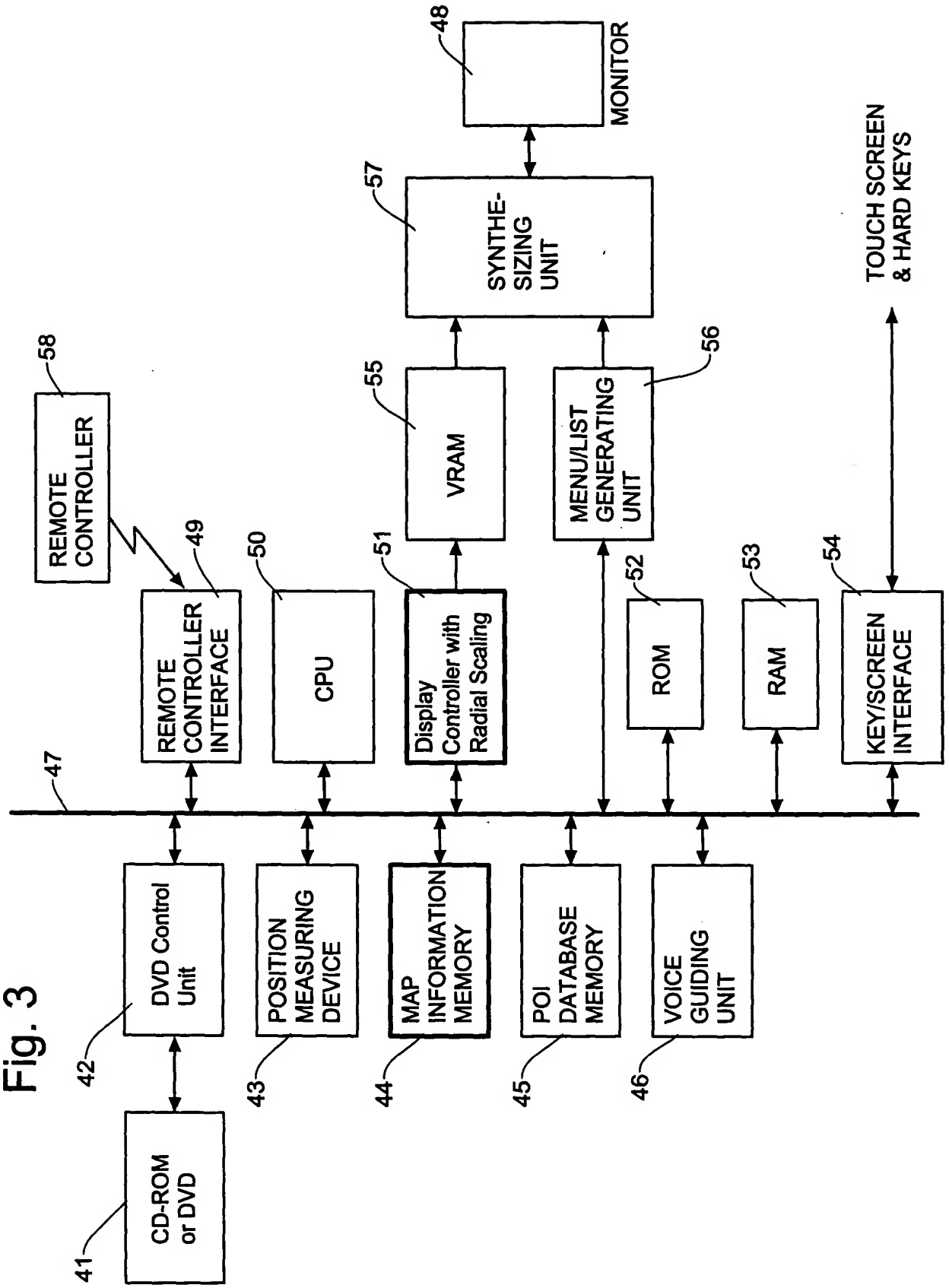


Fig. 4A

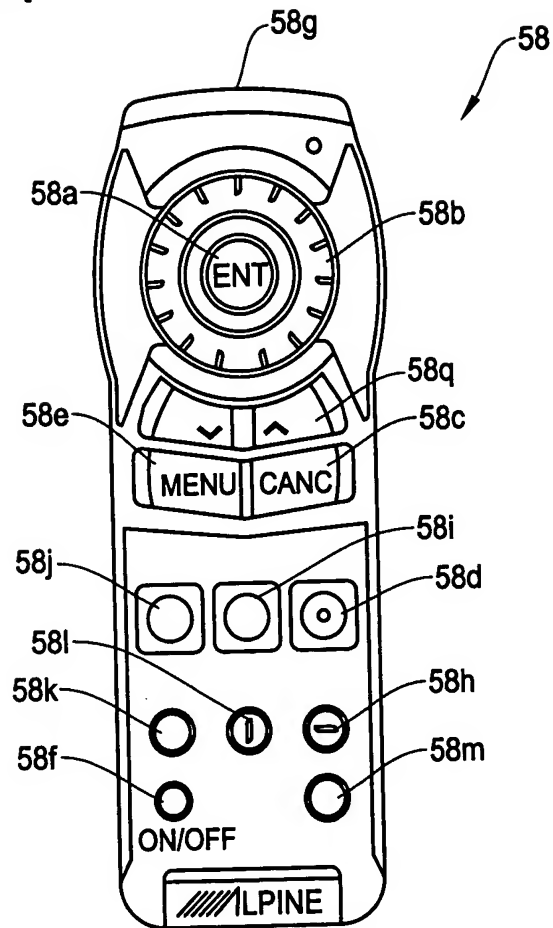
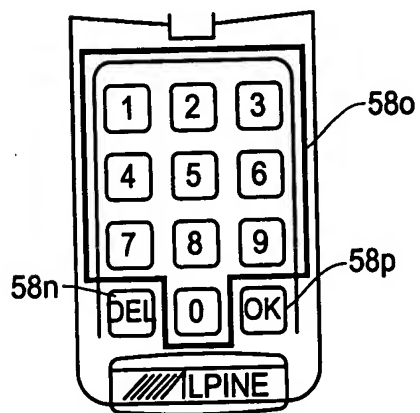
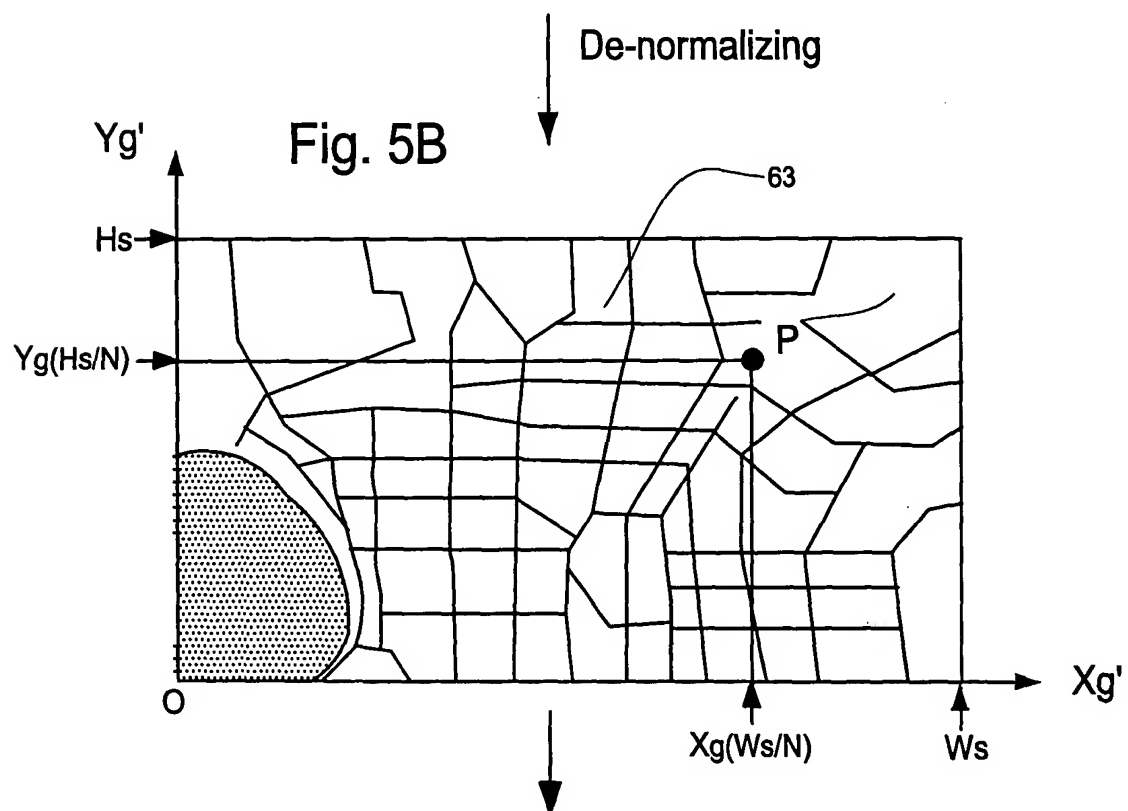
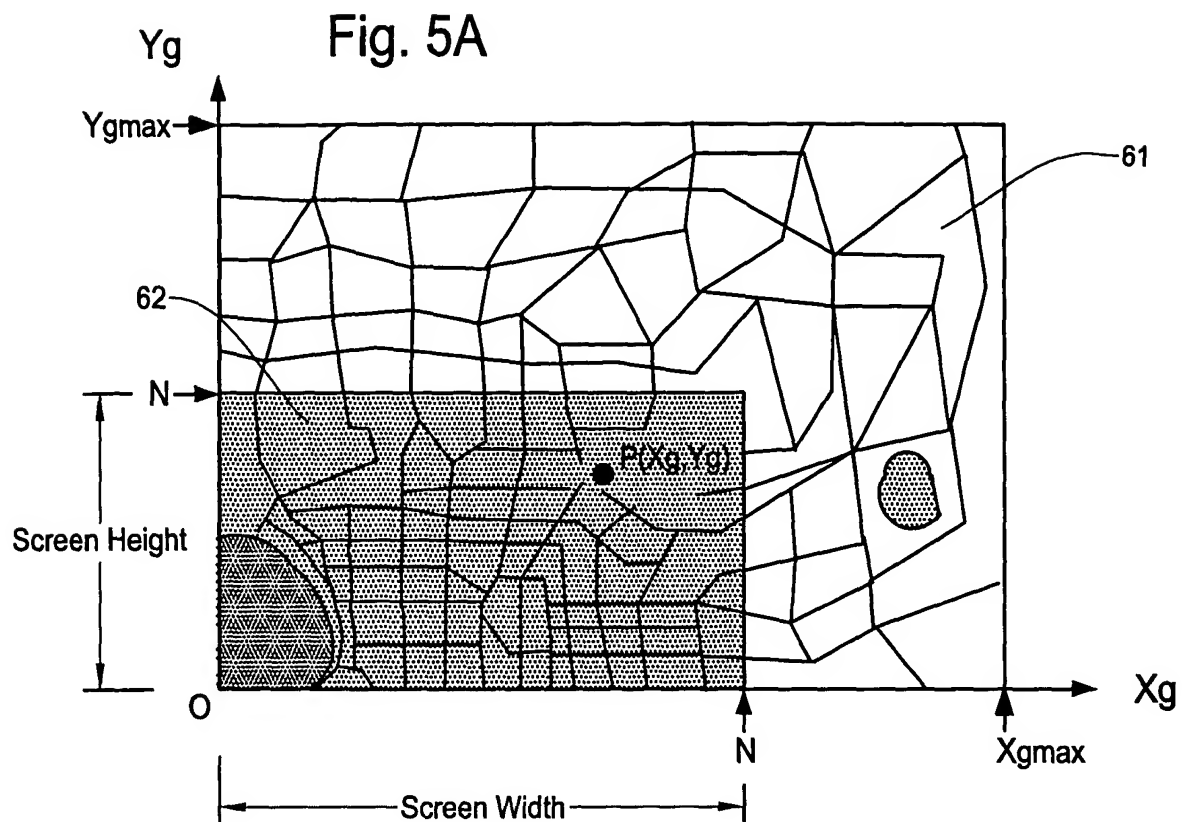


Fig. 4B





from Fig. 5B

Offset for Screen Coordinate  
↓

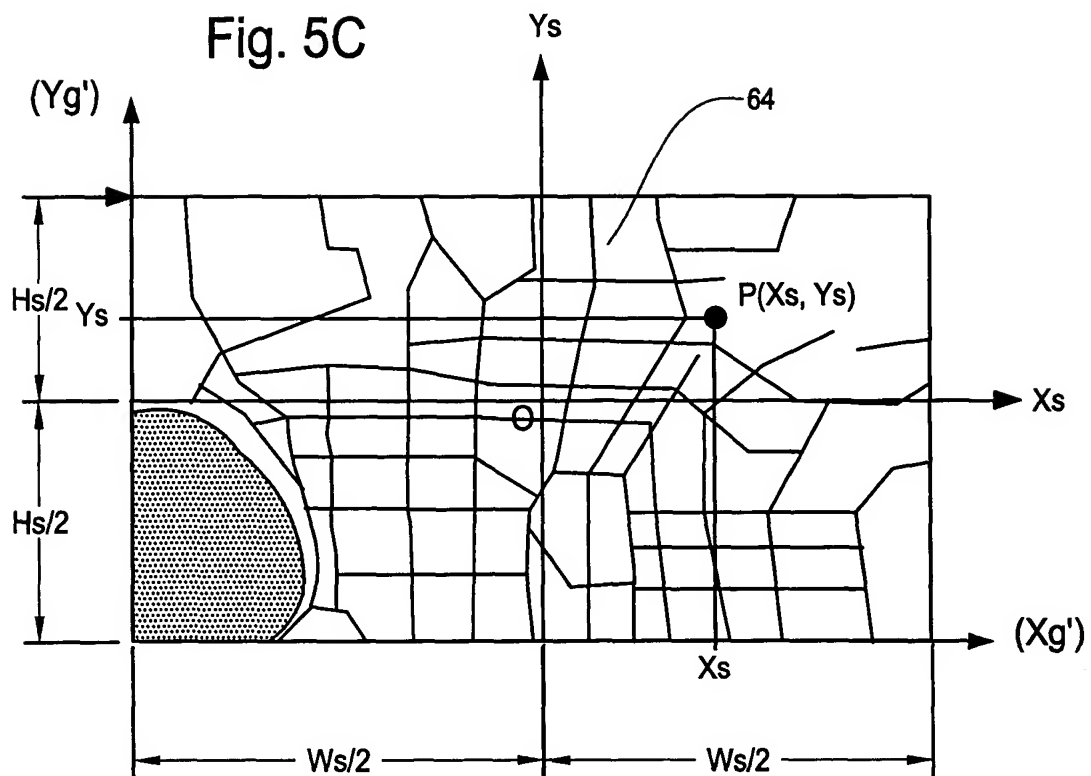


Fig. 6A

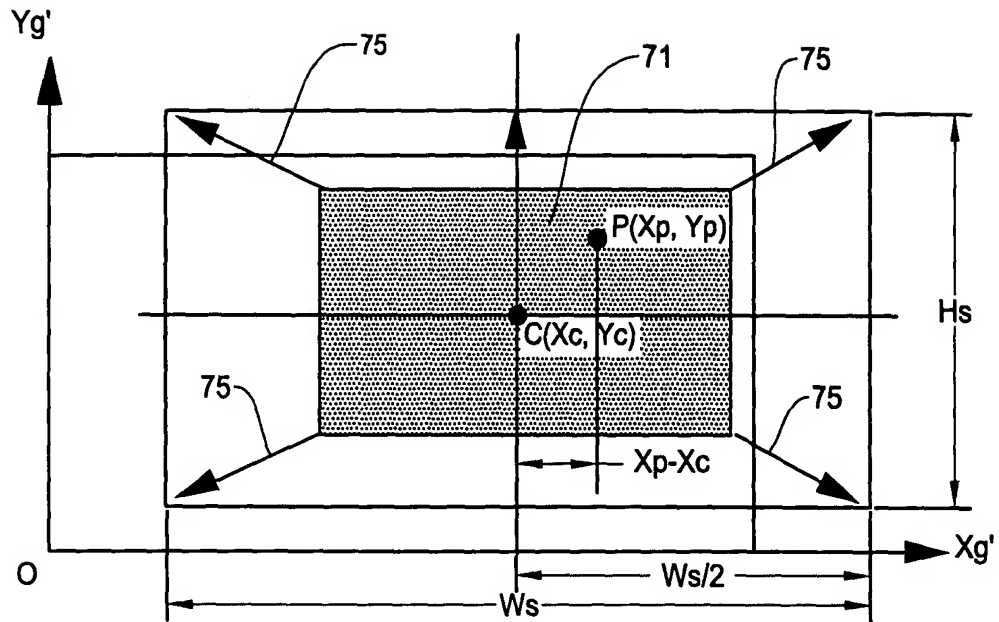
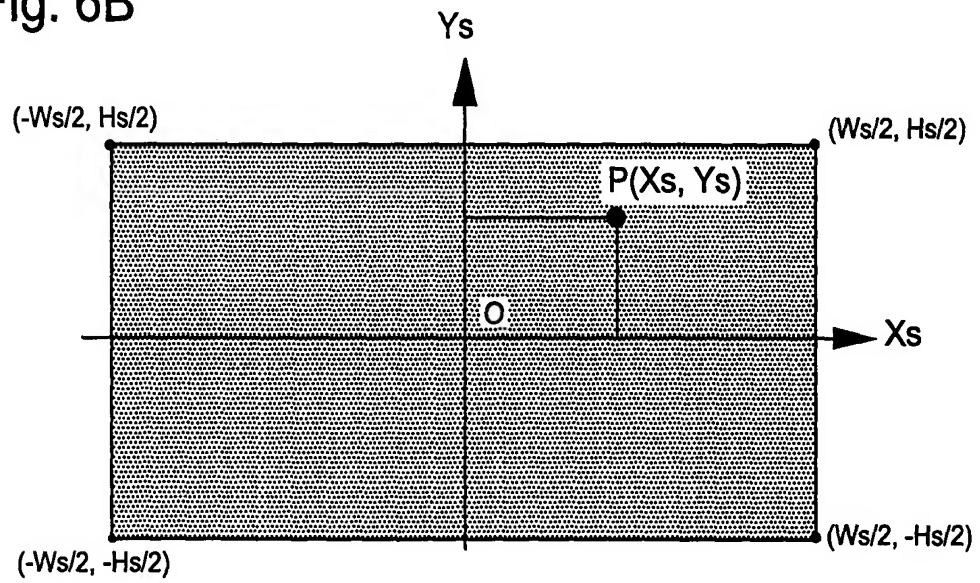


Fig. 6B



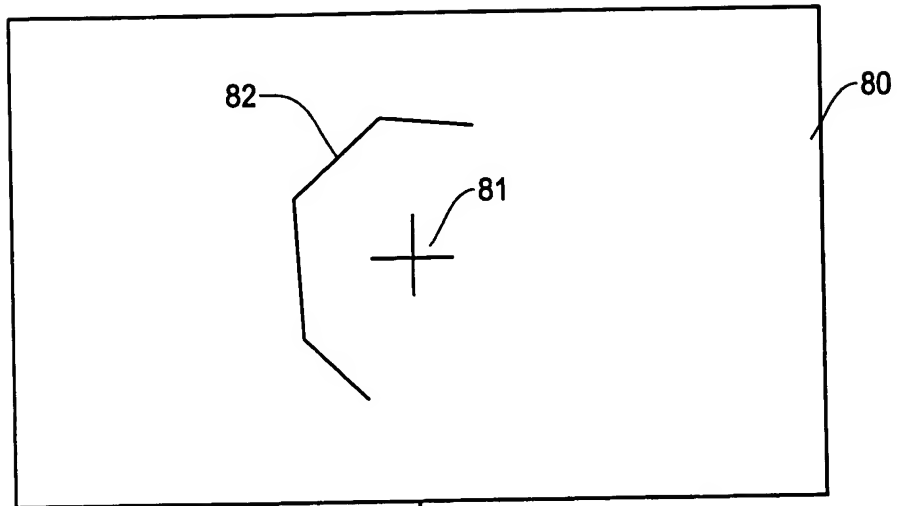
$$Xs = (Xp - Xc) Zf = Xp Zf - Xc Zf$$

where  $Xp = Xg(Ws/N)$

$$Ys = (Yp - Yc) Zf = Yp Zf - Yc Zf$$

where  $Yp = Yg(Hs/N)$

Fig. 7A



Radial Scaling

Fig. 7B

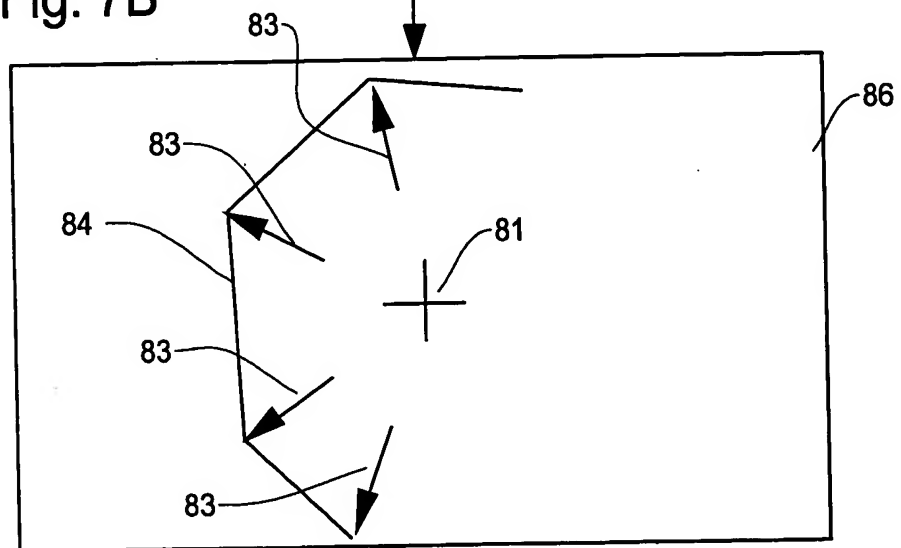




Fig. 8

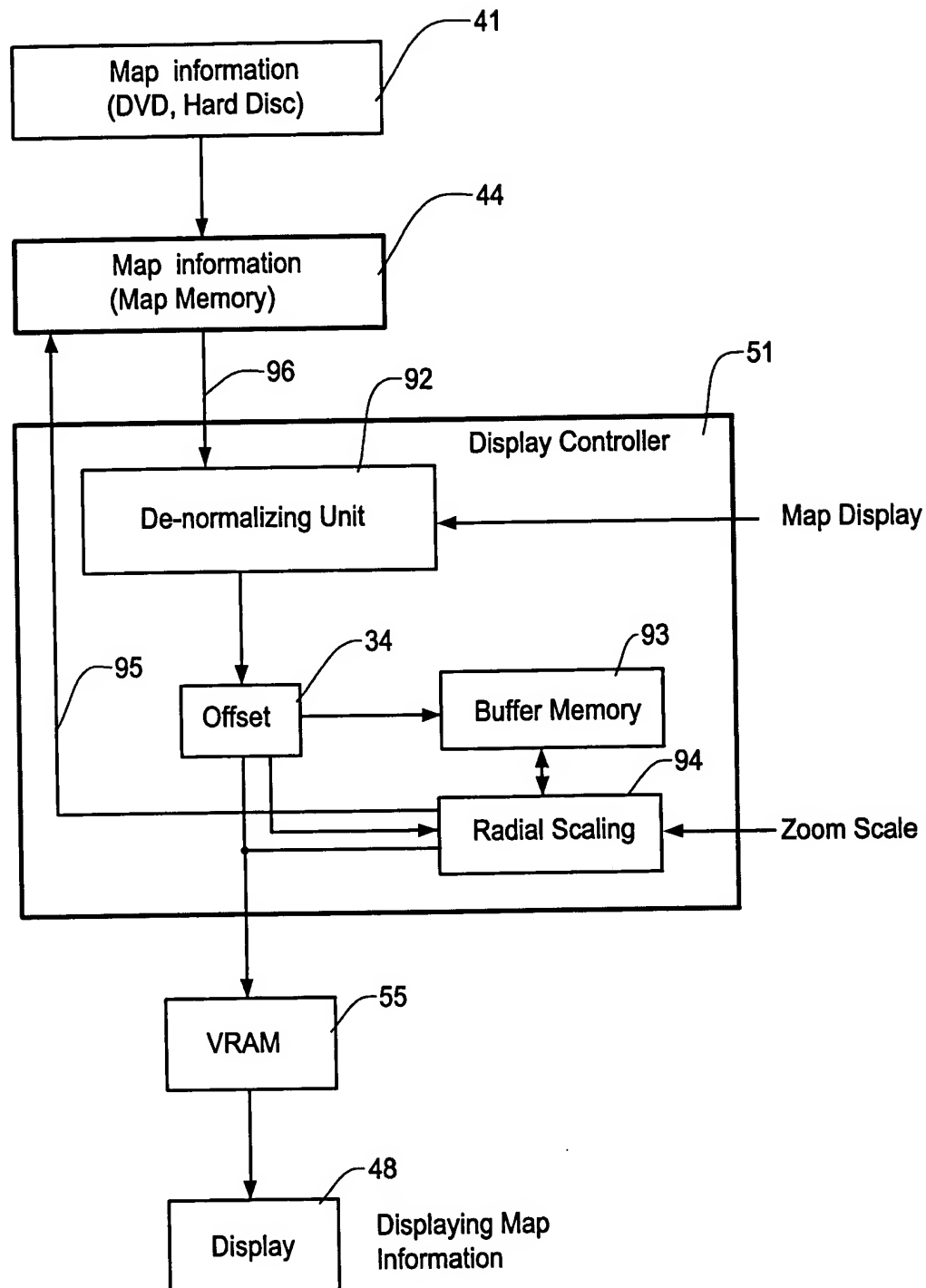


Fig. 9A

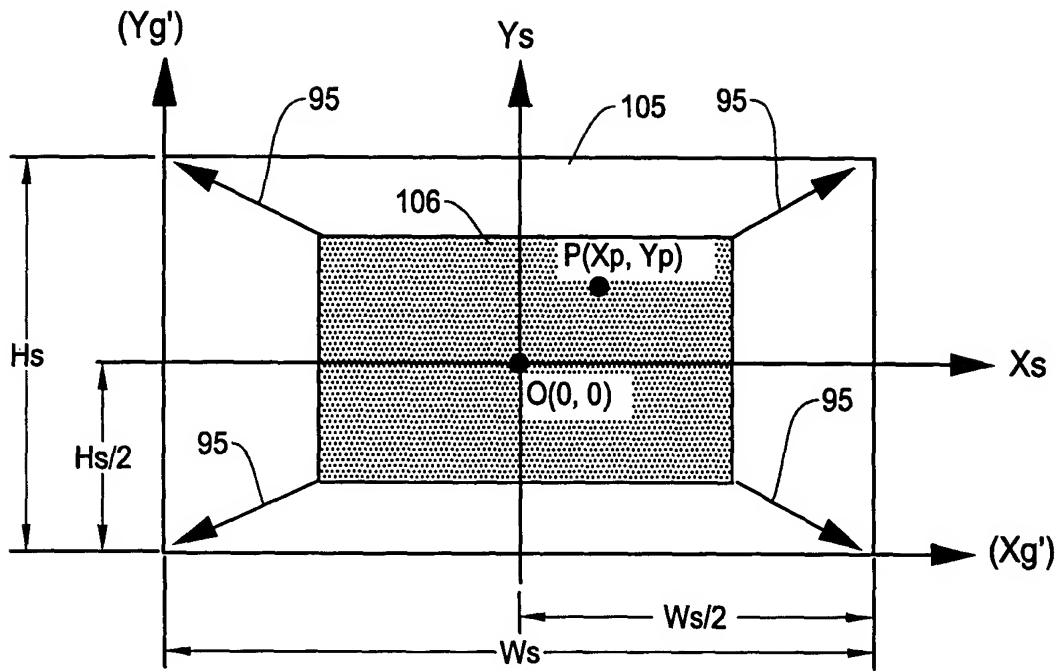
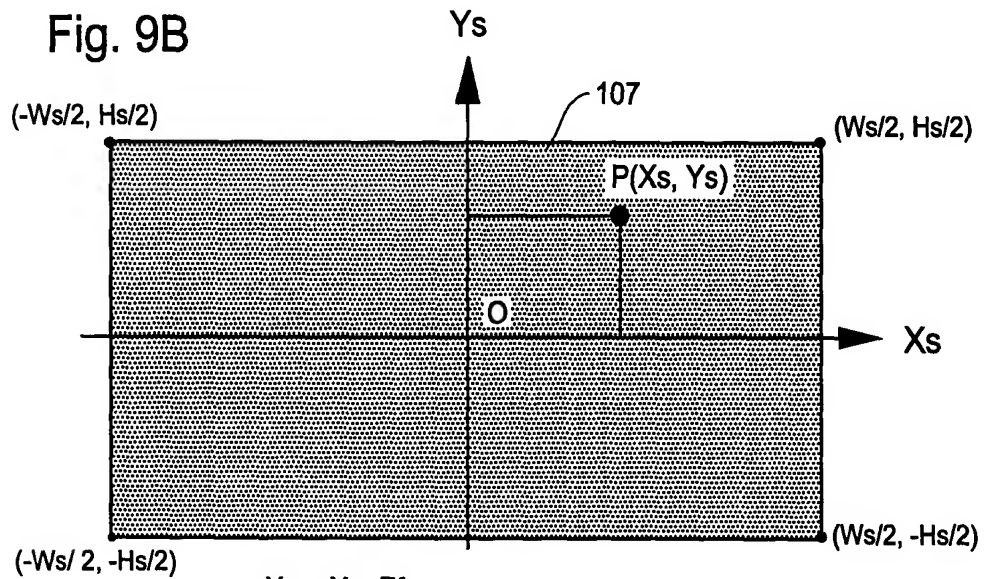


Fig. 9B

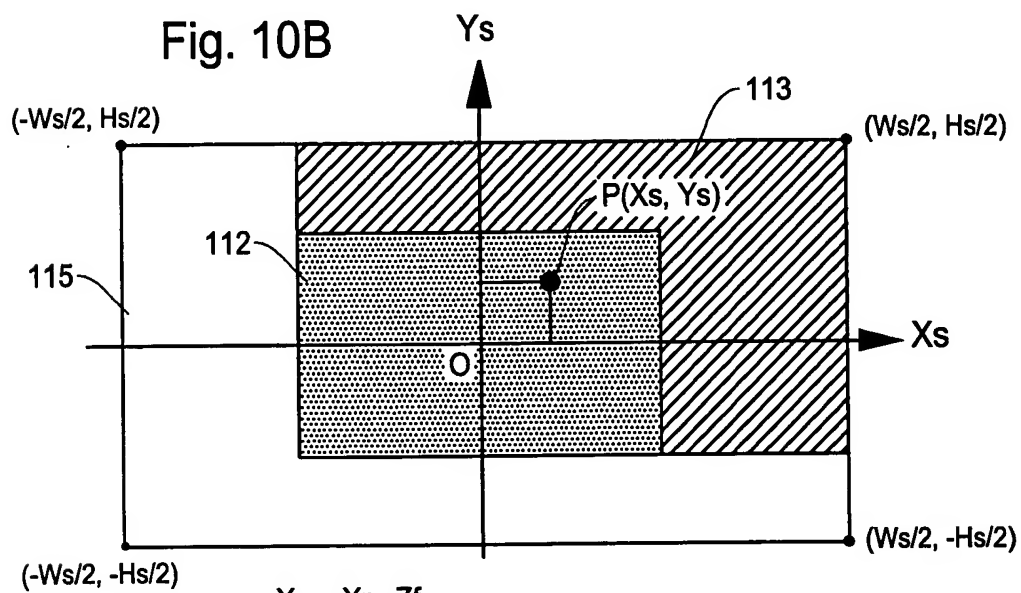
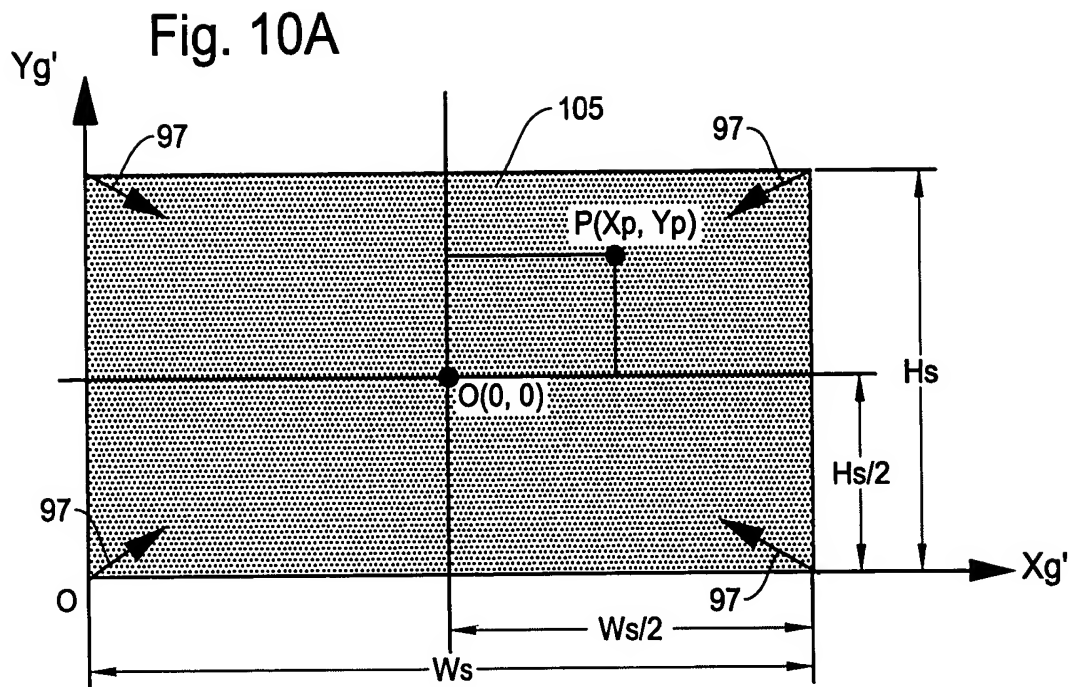


$$X_s = X_p \cdot Z_f$$

where  $X_p = X_g(W_s/N)$

$$Y_s = Y_p \cdot Z_f$$

where  $Y_p = Y_g(H_s/N)$



$$X_s = X_p \cdot Z_f$$

where  $X_p = X_g(W_s/N)$

$$Y_s = Y_p \cdot Z_f$$

where  $Y_p = Y_g(H_s/N)$

Fig. 11A

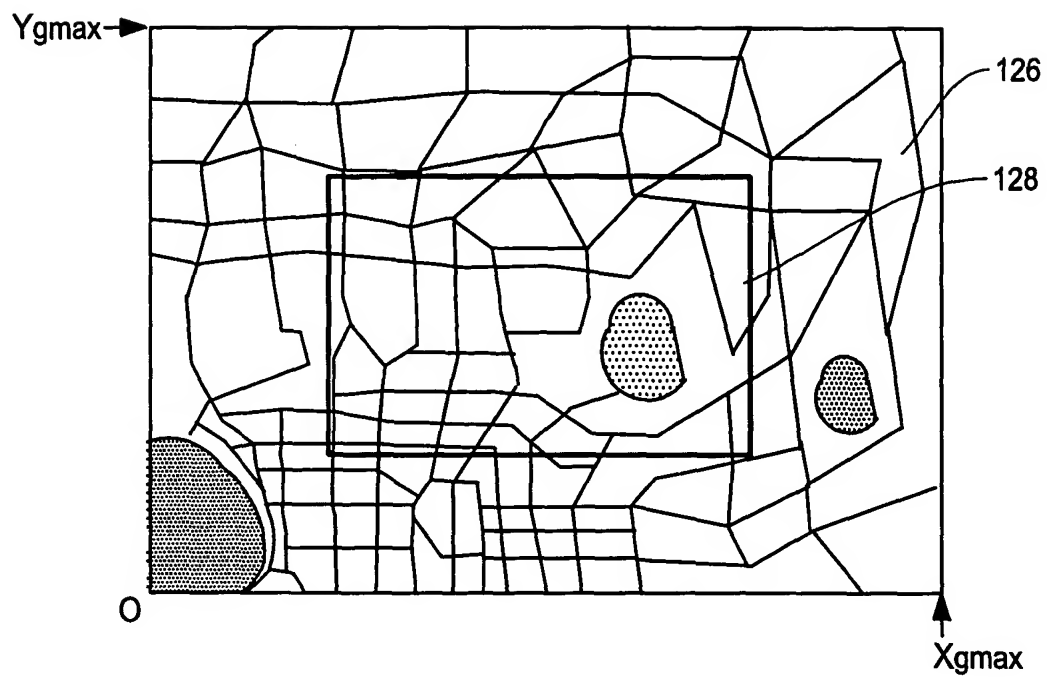


Fig. 11B

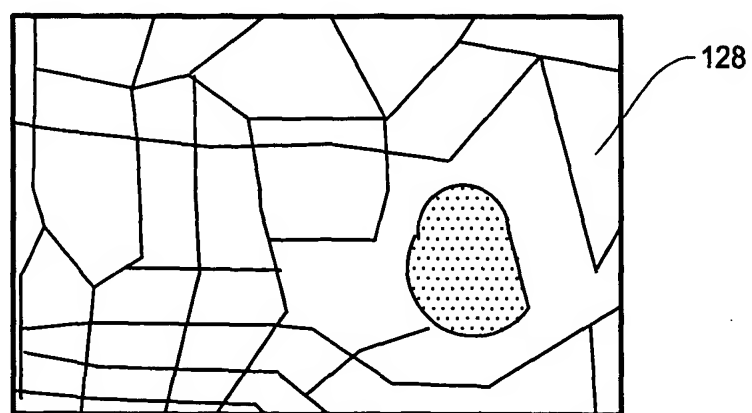


Fig. 12A

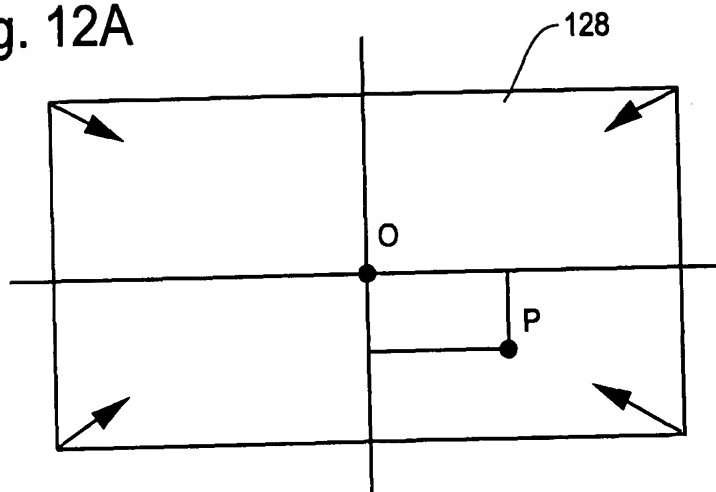


Fig. 12B

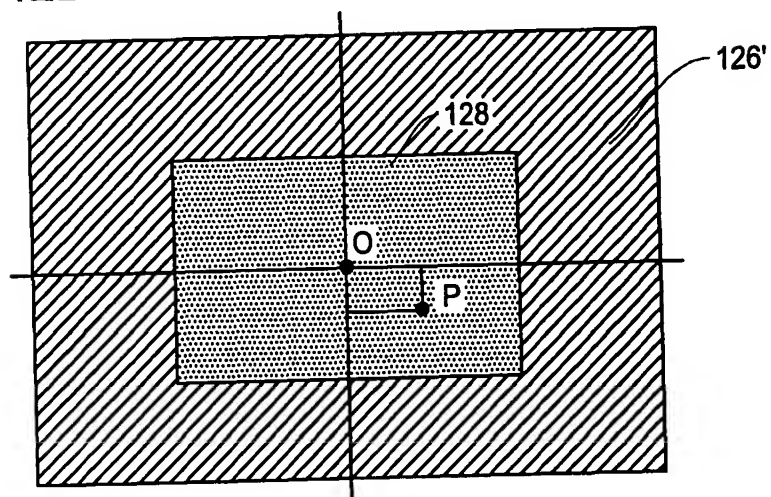


Fig. 12C

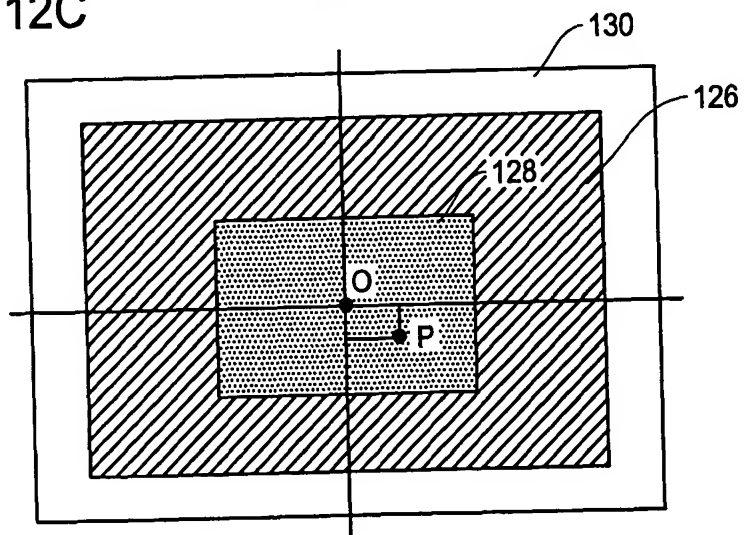


Fig. 13A

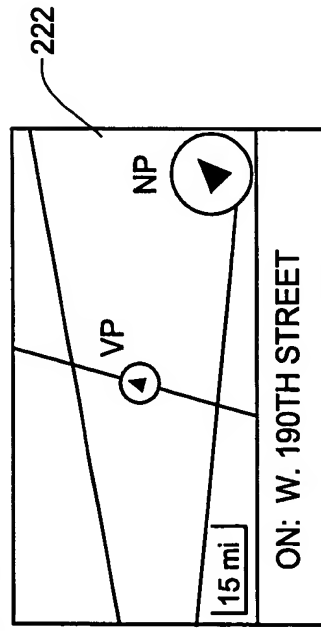


Fig. 13B

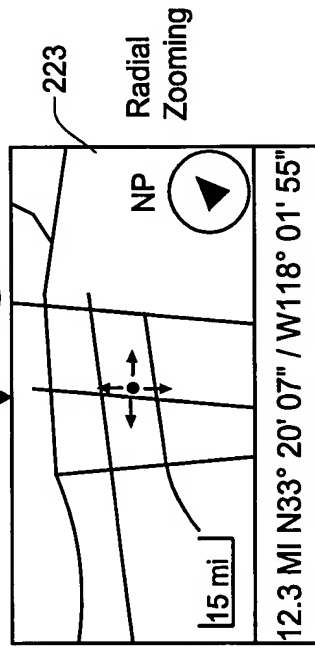


Fig. 13C

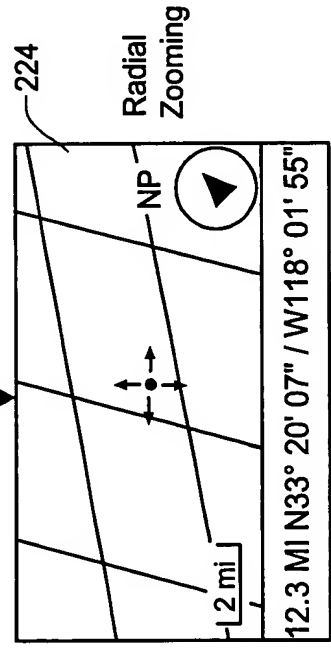


Fig. 13D

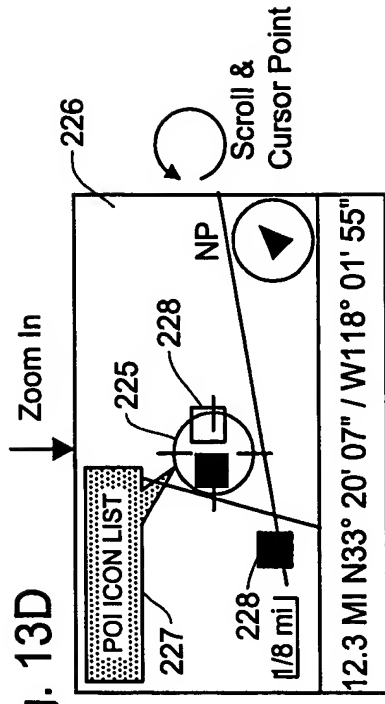


Fig. 13E

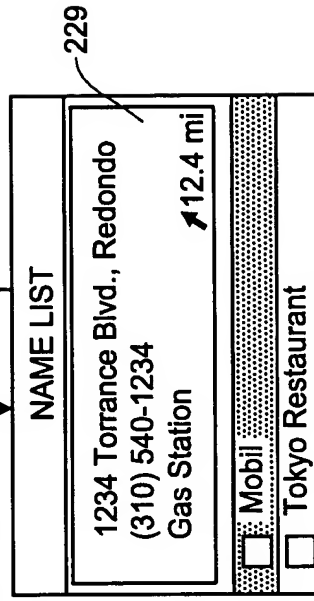


Fig. 13F

